Information Engineering

Options Talk

Dr Fumiya Iida (fi224) 20 February 2018



Department of Engineering

2018| Lent

Information Engineering Distinguished Lecture Series

Stephan Boyd (Stanford University) Convex Optimization

Friday January 26, 2018, 12.00 – 13.00, Room: LT2



Intelligent Self-Driving Vehicles

Friday February 23, 2018, 12.00 – 13.00, Room: LT2



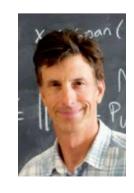


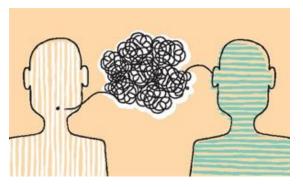
Rob Nowak (University of Wisconsin)

Active Machine Learning: From Theory to Practice Monday March 19, 2018, 12.00 – 13.00, Room: LT2









Language/Communication



Internet of Things



Bio Informatics



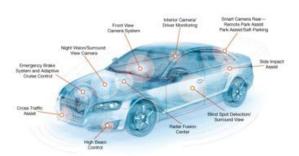
Mobile Devices/Communication



Artificial/Machine Intelligence



Business Management



System Integration/Control



Financial Market

IIA Information Engineering broadly covers:

- Control
- Signal Processing
- Information Theory
- Communications
- · Inference & Machine Learning

Control

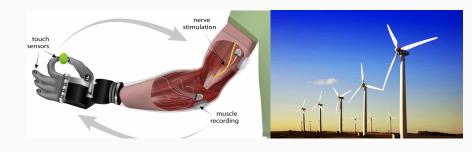
Control





The inerter mechanical device in Formula One racing

Control

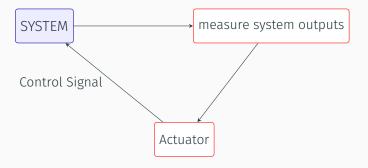


Control in biomedical engineering

In the smart grid

Control Engineering

We get the system to behave in a desired way by:



Part II control modules discuss how to address various challenges within this framework

Part II Control

- Everything is implemented digitally!
 Discrete time systems, z-transforms, Fast Fourier
 Transform and Digital Filters (3F1)
- Not all important variables can be measured State estimation, State observers (3F2)
- Random variations occur
 Random processes (3F1), Kalman filters (3F2)
- Optimal operation is desirable
 Feedback system design, Optimal control (3F2, 4F3)
- Fundamental limitations (4F1), nonlinear control (4F2)

It's not all hard Maths!

Modern applications of Control Engineering include:

- · Control and dynamics in F1 (McLaren)
- Optimization and control in modern power systems and smart grids
- Motor control of bio-inspired musculoskeletal robots (4M20 Robotics)
- · Green aircraft design: stability and control
- Reactivity control of small modular reactors with neutron absorber rods

3F1 Signals and Systems

- · Discrete-time signals and systems
- Digital Filters and Fast Fourier Transform
- · Continuous-time Random Processes

3F1 is a key module for control, signal processing, and communications

3F2 Systems and Control

- State-space models
- · Feedback System Design
- · State Estimation
- · Control in a state-space framework

Signal Processing

Signal Processing

Example: Image Denoising

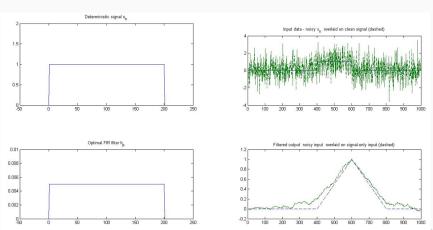
Noisy image

Denoised image



Signal Processing

Optimal detection of signal buried in noise — Matched Filter 3F3 (Applications in Radar, Communications, ...)



3F3 Statistical Signal Processing

- Modelling and Analysis of random, or 'noise-like', signals and systems
- · Effects of noise and randomness in digitised signals
- Module starts with advanced treatment of probability fundamentals
- This leads into the new topic of random processes: how to characterise random signals through autocorrelation functions, power spectrum ...
- The second 8 lectures discuss signal detection, estimation, and inference using Wiener filters, matched filters, likelihood and Bayesian modelling

This module is fundamental to Communications, Speech & Image Processing, Machine Learning, (Big) Data Analysis, Computer Vision

3F3 Statistical Signal Processing:

- Runs alongside 3F1 (co-requisite) and leads into 3F8 (Inference) in Lent
- Also supports 3F4 (Data Transmission) and 3F7 (Information Theory)

3F1 Signals and Systems:

- · Discrete-time signals and systems
- · Digital Filters and Fast Fourier Transform
- · Continuous-time Random Processes

3F1 + 3F3

Essential signal processing theory & techniques that are used in: speech/audio/video compression, wireless communication, echo cancellation, ...

Interstellar Signal Processing

Gravitational Wave Detection by LIGO



Analysis of LIGO data used classic signal processing techniques (FFTs, Power Spectral Density, Matched Filtering 3F1, 3F3)

https://losc.ligo.org/s/events/GW150914/GW150914_tutorial.html

Information Theory and

Communications

Information Theory



Claude Shannon, in 1948, showed how to quantify information using probability

Answered two fundamental questions:

- · Given a source of data, how much can you compress it?
- Given a noisy communication channel, what is the maximum rate at which you can reliably transmit data?

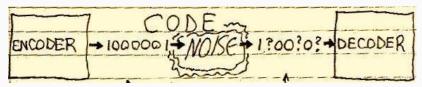
Data Compression vs Error Correction

Compression

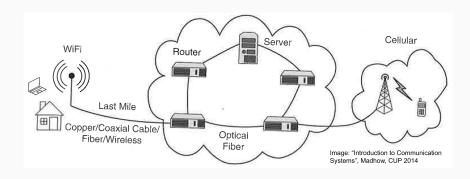
Data is compressed by squeezing out redundancy from the data, e.g.

Th_ onl_ wa_ to ge_ ri_ of a tempta____ is to yie__ to it PPM compression achieves 1.5 bits per character of English text

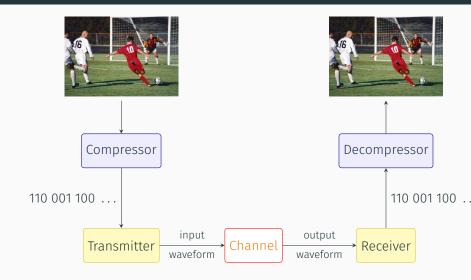
Error Correction



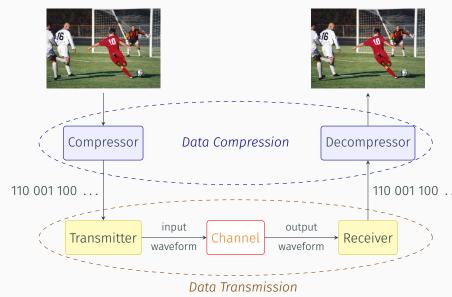
Encode information by adding redundancy in a controlled way, so that it can be *decoded* from the noisy output at the receiver



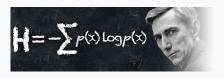
An Point-to-Point Communication System



An Point-to-Point Communication System



3F7 Information Theory and Coding



- How to quantify information using Entropy, a measure of uncertainty
- What is the fundamental limit of data compression?
- The fundamental limit of reliable data transmission?

3F7 also covers *practical* techniques to attain optimal limits:

- Practical Data Compression algorithms (Huffman coding, Arithmetic Coding)
- State-of-the-art techniques for Error Correction (Linear Codes, Sparse Graph codes)

3F4 Data Transmission



How do we transmit the bits across a real physical channel?

3F4 deals with:

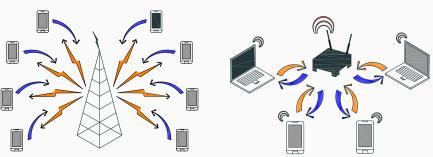
How to design good input waveforms tailored to the channel?

How to detect the bits from the output waveform?



Some applications in your pocket

- Orthogonal Frequency Divison Multiplexing: modulation technique used in 4G (3F4)
- Transform coding and MP3 compression (digital filters, FFTs, entropy coding 3F1, 3F7)



Dealing with mobility & channel uncertainty in wireless networks (frequency diversity & antenna diversity 3F4, 4F5)

Inference & Machine Learning

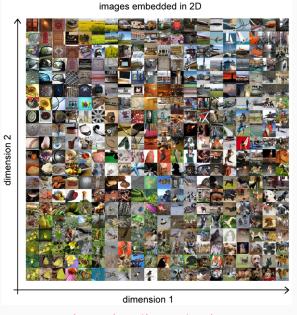
3F8 Inference

- Non-linear regression
- Classification
- Clustering
- Dimensionality reduction
- · Sequence models

Techniques:

- · Optimisation
- · Monte Carlo
- · Bayesian methods





Dimensionality Reduction

3F8 Inference

- Non-linear regression
- Classification
- Clustering
- Dimensionality reduction
- Sequence models

Techniques:

- Optimisation
- · Monte Carlo
- Bayesian methods

sequences of characters

私はでそれを信じて

predict the next character?

Thomas Bayes



represent uncertainty using probability distributions

Pre-Requisites and Co-Requisites

Third-year Modules:

- **3F1 (M)** Signals and Systems (no pre-req)
- **3F3 (M)** Statistical Signal Processing (3F1 is a co-requisite)
- **3F7 (M)** Information Theory and Coding (no pre-req)
- **3F2 (L)** Systems and Control (no pre-req)
- **3F4 (L)** Data Transmission (3F1 is a pre-req)
- **3F8 (L)** Inference (3F3 is a pre-requisite)

Fourth Year Modules

Fourth Year Modules

- **4F1** Control System Design
- **4F2** Robust and Nonlinear Systems and Control (3F2 pre-req.)
- **4F5** Advanced Information Theory and Coding (3F7 pre-req.)
- 4F7 Statistical Signal Analysis (3F3 pre-req.)
- **4F8** Image Processing and Image Coding (3F1 pre-req.)
- 4F10 Deep Learning and Structured Data
- **4F12** Computer Vision
- **4F13** Probabilistic Machine Learning
- **4F14** Computer Systems
- **4M17** Practical optimization (3M1 pre-req.)
- 4M20 Robotics

Part IIA Information Engineering

- Control (3F1, 3F2)
- Signal Processing (3F1, 3F3)
- Information Theory (3F7)
- Communications (3F7, 3F4)
- Inference & Machine Learning (3F3, 3F8)

These slides will be available at:

http://mi.eng.cam.ac.uk/Main/FI224

Or email me (fi224)